PAYETTE LAKES RECREATIONAL WATER & SEWER DISTRICT 201 Jacob St. McCall, Idaho 83638

MEETING NOTICE & AGENDA

YOU ARE HEREBY ADVISED, pursuant to Idaho Code § 74-204 (1), that the Board of Directors of the Payette Lakes Recreational Water and Sewer District will hold a **REGULAR MEETING** on Wednesday, **June 21, 2023**, at the District Office, 201 Jacob Street, McCall, Idaho. The meeting will begin at **9:00 A.M. and** be held via teleconference and in person. Those attending by teleconference may do so using the following conference line: **1-844-855-4444**, **code: 4516702#**. To minimize background noise, please keep your phone on mute unless speaking. If a member of the public wishes to make a public comment about any of the matters pending, please contact Tammie Richardson at 208-634-4111 ext.3 in advance of the meeting to make those arrangements. Alternatively, those wishing to attend in person may do so at the District office, 201 Jacob Street, McCall. The meeting will be held for the following purposes:

1.	Call to Order
2.	Approve Regular Meeting Minutes for May 17, 2023Action
3.	Approve May 2023 Treasurer's ReportAction
4.	Review of Eck Family Trust Application for Modification to the Interim Sewer
	Density MapDiscussion/Action
5.	Kerstin Dettrich (The Land Group Inc.) to Review McCall Donnelly School
	District's R-16 Model Request for Parcel B on Mission StreetDiscussion
6.	Review Draft of Revised Accessory Dwelling Unit PolicyReport
7.	Discussion on Lift Station 46 Power Service CostsDiscussion/Action
	Master Plan UpdateDiscussion
9.	Engineers Report
10. Consider Approval to Purchase a New Variable Frequency Drive (VFD)	
	for the Pump at the 450 Station for the ReuseDiscussion/ Action
11. Discussion on Reuse Amplifiers and Sending Units for Reuse System	
	TurnoutsDiscussion/Action
12. Discussion of Noncompliant Connection at 706 Fairway DriveDiscussion/Action	
13.	Consider Approval Hiring Two Seasonal EmployeesAction
14.	Draft FY24 BudgetReport
15.	Legal ReportReport
	Staff ReportReport
17.	AdjournmentAction